

```
class A {  
  
    int x;  
    int y = 2;  
  
    public A(int i){  
        x=i;  
    }  
  
    void dub() {  
        x = x+x;  
        y=y+y;  
    }  
  
}
```

```
class B {  
  
    int x;  
    int z;  
    A a;  
  
    public B(int j){  
        x=z=j;  
        a = new A(1);  
    }  
  
    void nab() {  
        x += a.y;  
        a.y=1;  
    }  
  
}
```