

Willamette University Intramural Program

2006 Indoor Volleyball Rules

PLAYERS

1. Six players may play at one time. Co-ed teams should be comprised of 3 men and 3 women on the court at one time. If fewer than six players are present on the court, there must be at least 2 men and 2 women playing.

FOREFITS

1. A forfeit will occur when there are less than four players to start the match. If a team drops below FOUR players for any reason, the match will be considered a forfeit.
2. When a team is not ready to play at the scheduled starting time, IM Supervisors will determine if the game has been a forfeit.

TIMING

1. Each team is allowed two time outs (other than injury) of 30 seconds each. There will be no timeouts in the third game or after 35 minutes from the scheduled starting time.
2. There will be a time limit of 50 minutes per match. If only two games have been played the total number of points scored will determine the winner. If in the third game whichever team is ahead, be it by one or two points, at the end of the 50 minute time limit is declared the winner.

GAMES

1. The first two games will be scored using normal volleyball point system.
2. The first two games will be played to 15 points. A team must win by two points. The two point rule becomes void after a team reaches 20 points. Once a team reaches 21 points, they are declared the winner.
3. All third games will be scored using rally point system. First team to 21 wins regardless of leading by one or two points.
4. Winning two out of three games constitutes winning the match.

CLOTHING

1. Shoes must be worn.(no sandals)
2. All jewelry must be removed before starting the game.
3. No bandanas, hats or glasses can be worn.
4. Shirts must be worn.

RULES

1. The server must be completely behind the boundary line until the ball has been released and contacted. The server shall wait until the referee blows the whistle before beginning to serve. The ball must be served directly onto the other teams court (the ball may hit the net on a serve).
2. A server is allowed one re-toss per serve.
3. On co-ed teams the serving order and the team's position on the floor must alternate between men and women. If a team has fewer than six players, IM Supervisors will determine the serving and floor rotation.

4. The ball must be played by both a male and female member of the team each time the ball is contacted more than once on a side. If only one hit is needed to return the ball, that player may be of either sex.
5. All players on the serving and receiving team, except the server, must be within the playing area and in the proper serving order at the time the ball is served. Once the ball has been served, the players may move anywhere they desire.
6. A team is only allowed one substitution per server (one person in- one person out). **WE STRONGLY RECOMMEND SUBSTITUTING OUT FROM RIGHT FRONT AND SUBSTITUTING IN AT RIGHT BACK (TO SERVE).**
7. No player has to substitute out of the game.
8. All side-outs result in a change of possession. The new serving team must rotate one position clockwise.
9. The ball is considered dead if it comes in contact with: ceiling, net standards, basketball hoop, gym walls, another court, a referee, or lands out of bounds.
10. No player should come in contact with the net or cross the center line under then net while the ball is considered in play. If the ball is driven into the net so as to cause it to contact a player on the other side, it is not a foul.
11. A player may not make contact with the ball on the opposing team's side of then net.
12. The ball can be played off any part of the body above the waist.
13. No player may block a serve.
14. A player that participates in a block may also participate in the next play. The second hit shall count as the first of three hits allowed.
15. If the ball is held simultaneously by two opposing players, it is a double fault and the referee will call for a play over. If the ball is contacted simultaneously by opponents and is not held, play shall continue.
16. The penalty for committing a foul is a loss of service if that team is serving or a point for the opponents if the team is receiving. Fouls include: mishandling of the ball, allowing the ball to hit the floor, ball touching a player below the waist, hitting the ball more than three times in one possession, coming in contact with the net, committing a foot fault while serving.
17. A player may not go into another court to play the ball.
18. If a ball from another court comes into your court, that point will be reserved.
19. The teams should change sides after each game.
20. The referee shall have the power to warn, declare side-out, award a point, or disqualify from the game any player, substitute, coach or manager who commits (in the referee's opinion) any of the following gross violations of sportsmanship: persistently questioning the referee's decisions, makes derogatory remarks about the referee or an opponent.
21. This league will adhere to the sportsmanship rating policy as stated in the Policies and Procedures for Willamette University Campus Recreation Program.

NOTE: The Intramural Sports Program reserves the right to act or decide on any issue not covered in sports specific rules or the Policies and Procedures Manual.