For each loop shown on the next page, give the number of the matching picture (#1 through 13). *Note, each number is used exactly once.* For all, assume the size and color of the window is set using *only* the following commands:

```java
size(100,100);
rectMode(CORNER);
background(175);
```
for (int i = 0; i < width; i = i+20) {
    rect(i, height/2, 10, 10);
}

for (int i = height; i > 0; i = i-20) {
    rect(width/2, i, 10, 10);
}

for (int i = 0; i < height/2; i = i+20) {
    rect(i, i, 10, 10);
}

for (int i = 0; i < 4; i = i+20) {
    rect(i, i, 10, 10);
}

for (int i = width; i > width; i = i-20) {
    rect(i, 0, 10, 10);
}

for (int i = 0; i < width; i = i+20) {
    for (int j = 0; j < height; j = j+20) {
        rect(i, j, 10, 10);
    }
}

for (int i = 0; i < width; i = i+20) {
    for (int j = height/2; j < height; j = j+20) {
        rect(i, j, 10, 10);
    }
}

for (int i = 0; i < width/2; i = i+20) {
    for (int j = height/2; j < height; j = j+20) {
        rect(i, j, 10, 10);
    }
}

for (int i = 0; i < width; i = i+20) {
    for (int j = 0; j < height; j = j+20) {
        if (i > height/2) {
            rect(i, j, 10, 10);
        }
    }
}

for (int i = 0; i < width; i = i+20) {
    for (int j = height/2; j < height; j = j+20) {
        if (i > height/2) {
            rect(i, j, 10, 10);
        }
    }
}