Lab 2: Evaluation (20 pts)

Name of Evaluated Student: ____________ Name of Evaluator: ____________

1. **Basic Directions:** For each of the 4 images (cup, saltshaker, hand, composition)
   a) Is there a completed rendered image on the cs-render drive in the folder IDS252Sp13/Lab2/FinalImages/name?
   b) Is the image 640x480 in size?
   c) Is the image in jpg or png format?
   d) Is the image named properly (e.g. “SmithJohn_Lab2_composition.jpg”)

Extra credit: Sculpted head (This will be counted as extra credit ONLY if you have acceptably completed everything else in the lab. That is, it can’t be a substitute for something else that was required.)

2. **Esthetic Evaluation of the Composition:** Did the composition successfully combine multiple objects and apply design principles to tell a story and convey a mood? The following elements should be considered:
   a) The type of shot (see text, e.g. Long, Full, Medium, Close-up).
   b) The camera angle (see text, e.g. High-Angle, Low-Angle, Level-Eye, Bird’s-Eye).
   c) Primary and secondary focal points (where does the eye go?).
   d) General design elements: e.g. line (horizontal, vertical, etc), positive/negative space, balance, contrast, light/dark, color, shape, etc.
   e) Sense of space and depth.
   f) Look & Feel (style, e.g. overall color scheme).
   g) Placement and scale of objects in frame.
   h) Gesture or expression (if there are characters).

3. **Organization of Maya Project**
   a) Is there one clearly named project folder (e.g. Lab2Project) containing a scene file for each of the individual items (glass, shaker, etc), as well as your composition? If there are multiple versions, is it clear which is the final version?
   b) Are the scene files appropriately named (e.g. glass, hand, etc)? Do they all reside in the scenes subfolder.
   c) In the composition scene, the objects and shaders should appropriately grouped and named (pCube1 is not an appropriate name!)
General Discussion Questions:

1. What is the story, action, or characters? Or is there something else that is compelling about the image? (Note, there is no correct answer - it is open to the interpretation of the viewer). If there is no compelling or clear story/action/character, say so.

2. What is the mood? Is it playful, funny, sad, menacing, thoughtful, mysterious, dark, etc.

3. What visual elements (e.g. shot, angle, color, etc) contribute to the story/action and mood? Explain.

4. Are there elements of the story/action which are implied or left to the viewer’s imagination?

5. What visual elements could be modified/added to strengthen the story or action? Explain.