Lab 4: Textures, Shaders, and Renderers - Grading Sheet

STUDENT NAME:

Computer Implementation (100 pts)

1. TUTORIALS (30 points):
   a. Your projects for each of the required tutorials are in the Lab 4 folder TutorialProjects.
   b. You have placed rendered images for each of the required tutorials in the Lab 4 folder TutorialImages.

2. EXPERIMENTATION (30 points):
   a. You have at least several example images in the Lab 4 folder SculptureImages showing your sculpture with different types of materials and settings.
   b. You recorded the main settings, e.g. in a Word doc and placed this document in the SculptureImages folder.

3. FINAL SCULPTURE (40 points):
   a. Your final project folder is on cs-render in the Lab 4 folder SculptureProjects.
   b. You have two final images on cs-render in the Lab 4 folder SculptureImages that clearly show the choice of materials and textures.
   c. The final images have a realistic feel (e.g. shadows, reflections, surface textures).

Total Points:

Other Comments: